

## Builder Class Overview



## Demonstrate God's love for children. Demonstrate God's love for children.

	BASIC — COMPLETE ALL SECTIONS		My God — Choose at least one section			My Self — Choose at least one section			My Family— Choose at least one section			My World — Choose at least one section		
Area	Basic	Basic	<b>My God</b> God's Plan to Save Me	<b>My God</b> God's Message to Me	<b>My God</b> God's Power in My Life	<b>My Self</b> I Am Special	<b>My Self</b> I Can Make Wise Choices	<b>My Self</b> I Can Care for My Body	<b>My Family</b> I Have a Family	<b>My Family</b> Families Care for Each Other	<b>My Family</b> My Family Helps Me Care for Myself	<b>My World</b> The World of Friends	<b>My World</b> The World of Other People	<b>My World</b> The World of Nature
Requirements	Repeat from memory the Adventurer Pledge and Law	and Law through art or skit	a. Create a story chart showing the order in which these stories took place: Noah, Abraham, Moses, Ruth, David, Daniel & Esther. b. Make a diorama, poem, or song about one of the stories above to show someone how to live for God.		a. Spend regular quiet time with Jesus to talk with Him and leam about Him. Keep a record. b. Ask three people who their favourite Bible hero is (other than Jesus) and why.	Put together a scrap book, poster, or collage, showing some things you can do to serve God and others.			a. Share one way your family has changed over time. Share how these changes make you feel. b. Find a story in the Bible about a family like yours.	Leam how to play a game through which each of your family members show appreciation to each of the other members of the family.			a. Know and explain your national anthem and flag.  b. Name your country's capital, and the leader of your country.	
Award	Reading III	Building Blocks		Bible III	Prayer		Media Critic  Wise Steward	Temperance		Family Helper	First Aid Helper	Caring Friend		Complete a nature award not previously eamed, such as: *Bodies of Water *Insects *Stars *Weather or *Zoo Animals
Done	0	0	0	0	0	0	0	0	0	0	0	0	0	0