Busy Bee Class Overview

Busy Bee Goals

01 Demonstrate God's love for children.

02 Promote the values expressed in the Adventurer Pledge and Law.

03 Create an environment where all children can contribute.

04 Encourage children to have fun.

Area	Basic – Complete all sections		My God – Choose at least one section			My Self – Choose at least one section			My Family– Choose at least one section			My World – Choose at least one section				
	Basic	**Basic**	**My God** God's Plan to Save Me	**My God** God's Message to Me	**My God** God's Power in My Life	**My Self** I Am Special	**My Self** I Can Make Wise Choices	**My Self** I Can Care for My Body	**My Family** I Have a Family	**My Family** Families Care for Each Other	**My Family** My Family Helps Me Care for Myself	**My World** The World of Friends	**My World** The World of Other People	**My World** The World of Nature		
Requirements	Repeat from memory and accept the Adventurer Pledge	Repeat from memory and accept the Adventurer Pledge	a. Create a story chart or lap-book showing the order in which these events took place: • Creation, • The first sin, • Jesus cares for me today, • Jesus comes again, • Heaven. b. Draw a picture or tell about one of the stories above to show someone how much Jesus cares for you.		a. Spend regular quiet time with Jesus to talk with Him and learn about Him. Keep a record. b. Ask two people how they show other people that Jesus cares for them.	Make a booklet showing different people who care for you as Jesus would.	a. Name at least four different feelings. b. Play a feelings game.		Draw or cut out a picture showing something special about each member of your family.	a. Discover what the fifth commandment (Exodus 20:12) tells you about families. b. Act out three ways you can honour your family.			a. Tell about the volunteer work people do in your church. b. Find a way to help them.			
Award	Reading I	Flowers		Bible I	Delightful Sabbath			Health Specialist	Optional award	Home Helper II	Safety Specialist	Listening		Friend of Animals	Optional Awards: Choose an award not already earned. Such as Artist, Butterfly, Buttons, Fish, Guide, Music, Potato, Sand Art, Spotter or Swimmer 1.	
Done	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○	○